

QUATERNION PROPERTIES

①

Define two quaternions

$$q_A = s_A + x_A \hat{i} + y_A \hat{j} + z_A \hat{k} = (s_A, \vec{v}_A)$$

$$q_B = s_B + x_B \hat{i} + y_B \hat{j} + z_B \hat{k} = (s_B, \vec{v}_B)$$

Scalar part

Vector part

How do the $\hat{i}, \hat{j}, \hat{k}$ multiply

$$\hat{i}\hat{i} = \hat{j}\hat{j} = \hat{k}\hat{k} = -1$$

$$\hat{i}\hat{j} = \hat{k}$$

$$\hat{j}\hat{i} = -\hat{k}$$

$$\hat{j}\hat{k} = \hat{i}$$

$$\hat{k}\hat{j} = -\hat{i}$$

$$\hat{k}\hat{i} = \hat{j}$$

$$\hat{i}\hat{k} = -\hat{j}$$

Now what is the product of q_A & q_B

$$q_A q_B = s_A s_B + (x_A \hat{i})(x_B \hat{i}) + (y_A \hat{j})(y_B \hat{j}) + (z_A \hat{k})(z_B \hat{k}) \\ + s_A (x_B \hat{i} + y_B \hat{j} + z_B \hat{k}) + s_B (x_A \hat{i} + y_A \hat{j} + z_A \hat{k})$$

$$+ \det \begin{bmatrix} \hat{i} & \hat{j} & \hat{k} \\ x_A & y_A & z_A \\ x_B & y_B & z_B \end{bmatrix}$$

So

$$q_A q_B = \underbrace{s_A s_B - \vec{v}_A \cdot \vec{v}_B}_{\text{Scalar part}} + \underbrace{s_A \vec{v}_B + s_B \vec{v}_A + \vec{v}_A \times \vec{v}_B}_{\text{Vector part}}$$

②

Note that because of the cross product, quaternion multiplication is not commutative.

One can define a dot product for quaternions:

$$\begin{aligned} q_A \cdot q_B &= s_A s_B + \vec{v}_A \cdot \vec{v}_B \\ &= s_A s_B + x_A x_B + y_A y_B + z_A z_B \end{aligned}$$

Note that $q \cdot q$ can be used to define a norm

$$\|q\| = \sqrt{q \cdot q} = \sqrt{s^2 + x^2 + y^2 + z^2}$$

Conjugate:

Let $q = (s, \vec{v})$. Then $q^* = (s, -\vec{v})$

Some properties of conjugates:

$$1) (q^*)^* = (s, -\vec{v})^* = (s, \vec{v}) = q$$

$$\text{So } \underline{(q^*)^* = q}$$

$$2) (q_A q_B)^* = (S_A S_B - \vec{v}_A \cdot \vec{v}_B, -S_A \vec{v}_B - S_B \vec{v}_A - \vec{v}_A \times \vec{v}_B)$$

Also

$$\begin{aligned} q_B^* q_A^* &= (S_B S_A - (-\vec{v}_B) \cdot (-\vec{v}_A), S_B(-\vec{v}_A) + S_A(-\vec{v}_B) + (-\vec{v}_B) \times (-\vec{v}_A)) \\ &= (S_B S_A - \vec{v}_B \cdot \vec{v}_A, -S_B \vec{v}_A - S_A \vec{v}_B + \frac{\vec{v}_B \times \vec{v}_A}{-\vec{v}_A \times \vec{v}_B}) \end{aligned}$$

$$\text{So } (q_A q_B)^* = q_B^* q_A^*$$

$$3) (q_A + q_B)^* = q_A^* + q_B^* \leftarrow \text{This one's obvious}$$

$$\begin{aligned} 4) q q^* &= (S^2 + \vec{v} \cdot \vec{v}, \cancel{S\vec{v}} + \cancel{S(-\vec{v})} + \cancel{\vec{v} \times (-\vec{v})}) \\ &= S^2 + \vec{v} \cdot \vec{v} = \|q\|^2 \end{aligned}$$

$$\text{So } q q^* = q^* q = \|q\|^2$$

5) This tells us that

$$q \frac{q^*}{\|q\|^2} = 1 \Rightarrow q^{-1} = \frac{q^*}{\|q\|^2}$$

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Some more properties

$$6) \|q^*\| = \sqrt{s^2 + (-\vec{v}) \cdot (-\vec{v})} = \sqrt{s^2 + \vec{v} \cdot \vec{v}} = \|q\|$$

$$\Rightarrow \|q^*\| = \|q\|$$

$$\begin{aligned} 7) \|q_A q_B\| &= \sqrt{q_A q_B (q_A q_B)^*} = \sqrt{q_A q_B q_B^* q_A^*} \\ &= \sqrt{q_A \|q_B\|^2 q_A^*} = \sqrt{q_A q_A^* \|q_B\|^2} \\ &= \sqrt{\|q_A\|^2 \|q_B\|^2} = \|q_A\| \|q_B\| \end{aligned}$$

$$\text{So } \|q_A q_B\| = \|q_A\| \|q_B\|$$

Unit Quaternions

A unit quaternion is one for which $\|q\| = 1$.

Suppose $q = (s, \vec{v})$ is a unit quaternion,
Then there exists a unit vector $\hat{v}$ s.t.

$$q = (\cos(\theta), \sin(\theta) \hat{v})$$

Proof

• If $q = (1, \vec{0})$, then $\theta = 0$, $\hat{v}$ is arbitrary

• If $q \neq (1, \vec{0})$, let $K = |\vec{v}|$, then define $\hat{v} = \frac{1}{K} \vec{v}$

$$\Rightarrow q = (s, K\hat{v})$$

$$\|q\| = s^2 + K^2(\hat{v} \cdot \hat{v}) = \underbrace{s^2 + K^2}_{=1} = 1$$

Eqn for a circle of radius 1

There exists a $\theta \in (-\pi, \pi)$ s.t.

$$s = \cos(\theta) \quad K = \sin(\theta)$$

$$\Rightarrow q = (s, \vec{v}) = (s, K\hat{v}) = (\cos(\theta), \sin(\theta)\hat{v})$$

More properties of unit quaternions

1) if $q_A \neq q_B$ are unit quaternions, then the product $q_A q_B$ is a unit quaternion

This is because

$$\|q_A q_B\| = \|q_A\| \|q_B\| = 1 \cdot 1 = 1$$

from property 7 on p. 4

2) If q is a unit quaternion, then

$$q^{-1} = \frac{q^*}{\|q\|^2} = q^*, \text{ since } \|q\| = 1$$

Property (5) on p. 3

$$\boxed{q^{-1} = q^*}$$

Property 6, p. 4

$$3) \|q^{-1}\| = \|q^*\| = \|q\| = 1$$

So q^{-1} is a unit quaternion if q is.

Log Function

Let q be a unit quaternion, so I can write

$$q = (\cos(\theta), \sin(\theta)\hat{v})$$

Then the log function is defined as

$$\boxed{\log(q) = (0, \theta\hat{v})}$$

Note that

$$\log((1, \vec{0})) = (0, \vec{0})$$

just like real numbers

Also note that $\log(q)$ generally not a unit vector

Exponential Function

Suppose we have a (pure) quaternion of the form $q = (0, \theta \hat{v})$

↑ ↑
Real # Unit vector

Then we define

$$\exp(q) = (\cos(\theta), \sin(\theta) \hat{v})$$

So, the $\log$ & exponential are mutually inverse.

Exponentiation

Let q be a unit quaternion, then for $t \in \mathbb{R}$ Exponentiation q^t is defined as

$$q^t := \exp(t \log(q))$$

Lets write this out...

$$\begin{aligned} q^t &= (\cos(\theta), \sin(\theta) \hat{v})^t = \exp(t(0, \theta \hat{v})) \\ &= \exp(0, t\theta \hat{v}) = (\cos(t\theta), \sin(t\theta) \hat{v}) \end{aligned}$$

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So, another way we can write exponentiation is

$$\boxed{g^t = (\cos(\theta t), \sin(\theta t) \hat{V})}$$

Products of Exponentials

Suppose $\underset{\substack{\uparrow \\ \mathbb{R}}}{a} \underset{\substack{\uparrow \\ \text{quat}}}{V} = (0, a\vec{V}) \neq \underset{\substack{\uparrow \\ \mathbb{R}}}{b} \underset{\substack{\uparrow \\ \text{quat}}}{V} = (0, b\vec{V})$

what is the product
 $\exp(aV) \exp(bV)$?

$$\begin{aligned} &\Rightarrow (\cos(a), \sin(a)\vec{V})(\cos(b), \sin(b)\vec{V}) \\ &= (\cos(a)\cos(b) - \sin(a)\sin(b)(\vec{V} \cdot \vec{V}), \\ &\quad + [\cos(a)\sin(b) + \cos(b)\sin(a)](\vec{V} + \sin(a)\sin(b)(\vec{V} \times \vec{V})) \\ &= (\cos(a+b), \sin(a+b)\vec{V}) = \exp((a+b)V) \end{aligned}$$

$$\text{So } \underline{\exp(aV) \exp(bV) = \exp((a+b)V)}$$